Wuwei Yuan

EDUCATION

• Yao Class, IIIS, Tsinghua University

Sept. 2020 to July 2024 (Expected) Undergraduate in Computer Science and Technology; GPA: 3.90 / 4.00 (equivalent 100-point value: 94 / 100), Major GPA: 3.99 / 4.00 (equivalent 100-point value: 97 / 100) Beijing, China

- Related course: Algorithm Design, Theory of Computation, Database Systems, Computer Architecture, and more.
- Received A+ grades in 14 courses, including all aforementioned courses.

• Guangzhou No.2 High School

Olympiad in Informatics Training Team

Sept. 2017 to July 2020 Guangzhou, China

• Participated in Olympiad in Informatics and was selected for the Chinese National Training Team.

PUBLICATIONS

- Unless stated otherwise, author names are in **alphabetical order**.
- Maximal k-Edge-Connected Subgraphs in Almost-Linear Time for Small k [arxiv] Thatchaphol Saranurak and Wuwei Yuan. European Symposium on Algorithms (ESA), 2023.

Research & Work Experience

•	Theory of Computation Laboratory, the University of Michigan	Feb. 2023	to July	2023
	Visiting Scholar. Advised by Prof. Thatchaphol Saranurak	Ann Arbor, I	Michigan,	USA
	· Conducted research on graph algorithms, especially expanders and dynamic graph algorithm			

- Conducted research on graph algorithms, especially expanders and dynamic graph algorithms.
- Designed the first almost-linear time algorithm for computing the maximal k-edge-connected subgraphs for $k = \log^{o(1)} n.$

• Shanghai Qi Zhi Institute

Research Intern. Advised by Prof. Huanchen Zhang

- Designed LSM-Tree on tiered storage devices.
- Developing data structures and algorithms separating data between fast disks and slow disks to increase overall performance.
- Designed and implemented an in-memory simulator that simulates the RocksDB efficiently.

Competitive Programming

CCF Collegiate Computer System & Programming Contest: Gold medal, 2nd place	Oct. 2023
• Baidu Astar Programming Contest: 13th place	Nov. 2022
• International Collegiate Programming Contest, Asia Hefei Regional Contest: Gold medal, 10th place	Nov. 2022
• China Collegiate Programming Contest (Guangzhou), Gold medal, 6th place	Nov 2022
• Jingdong Programming and Algorithm Design Contest: 1st place	June 2022
• China Computer Federation Certified Software Professional: 1st place (twice) Dec. 2020 and	d Dec. 2021
• International Collegiate Programming Contest, Asia Shanghai Regional Contest: Gold medal, 16th place	Nov. 2021
• International Collegiate Programming Contest, Asia Jinan Regional Contest: Gold medal, 2nd place	Dec. 2020
• IIIS - Haihua AI Challange - Garbage Classification - Youth Track: 2nd place Jan. 2020 t	o May 2020
• Baidu Astar Programming Contest: 10th place	Oct. 2019
• National Olympiad in Informatics, China: Gold medal, 14th place (twice) July 2018 an	d July 2019
• China Team Selection: Gold medal	May 2019
• Asia-Pacific Informatics Olympiad: International Gold medal, 3rd place (official)	May 2018
• Tsinghua University Programming Contest: Gold medal, 2nd place	May 2018
• National Olympiad in Informatics Winter Camp, China: Gold medal	Feb. 2017

July 2022 to Aug. 2022

Shanghai, China

Honors and Awards

• Comprehensive Excellence Scholarship, Tsinghua University	Nov. 2023
• Academic Excellence Scholarship, Tsinghua University	Nov. 2023
• Yao Award (Recognition Prize), IIIS, Tsinghua University	Sept. 2023
• Comprehensive Excellence Scholarship, Tsinghua University	Oct. 2022
• Academic Excellence Scholarship, Tsinghua University	Oct. 2021
• Sports Excellence Scholarship, Tsinghua University	Oct. 2021
• Tsinghua Xuetang Talent Program Scholarship, Tsinghua University	Sept. 2020
• Freshman Scholarship, Tsinghua University	Sept. 2020

OPEN SOURCE PROJECTS

• Contributed to the shortest cycle section of the OI Wiki on the topic of graph theory.

Selected Course Projects

- Advanced Computer Graphics (Course Grade: A+) Fall 2022 • Implemented a multithreading path tracing renderer on CPU and used the bounding volume hierarchy structure and many optimization methods to accelerate ray intersection.
 - Implemented many features, including direct illumination, multiple importance sampling, normal mapping, microfacet material (metallic, roughness, clear coat, and anisotropy), and depth of field.
 - Build up a comprehensive scene to display the features above.

• Fundamental of Parallel Computing (Course Grade: A+)

- Spring 2022 • Implemented a CPU single thread SGEMM (Single precision GEneral Matrix Multiplication) algorithm, achieving a speedup of $1.23 \times$ over OpenBLAS on a Kunpeng920 CPU.
- Implemented a GPU SGEMM algorithm, achieving a speedup of $1.03 \times$ over cuBLAS on an NVIDIA P100 GPU.
- Implemented a GPU SpMV (Sparse Matrix–Vector multiplication) algorithm based on the CSR-Adaptive algorithm, achieving a geometric mean speedup of $1.38 \times$ over cuSPARSE on an NVIDIA P100 GPU.
- The efficiency of the above algorithms far surpasses that of other students.

Database Systems (Course Grade: A+)

- Implemented a database from sketch, which supports insertion, update, query, deletion, indexing, join, and concurrent operations.
- Implemented slotted pages that support variable-length tuples (strings) and duplicate keys.

• Principles and Practice of Compiler Construction (Course Grade: A)

• Implemented new features, including abstract class, type deduction, first-class functions, and lambda expressions on the Decaf language, and some code optimization algorithms and register allocation algorithms.

• Artificial Neural Network

• Designed and implemented a neural network based on multiple features, including rhythm and tempo, for music genre recognition, which outperformed the state-of-the-art method in terms of correctness.

Selected Course Grades

Theoretical Computer Science			
• Design and Analysis of Algorithms (Graduate Cour	:se)	• Algorithm Design and Complexity Analysis	A+
	A+	• Mathematics for Computer Science	$\mathbf{A}+$
• Algorithm Design	A+	• Introduction to Computer Science	$\mathbf{A}+$
• Theory of Computation	A+	• Fundamentals of Cryptography	А
• Computer Systems			
• Advanced Computer Graphics	A+	• Computer Architecture	A+
• Fundamental of Parallel Computing	$\mathbf{A}+$	• AI+X Computing Acceleration: From Algorithms	

A+

• Database Systems

Development, Analysis, to Deployment A+• Principles and Practice of Compiler Construction А

Fall 2021

Fall 2019

Fall 2019

• Mathematics and Others

- Mathematics for Artificial Intelligence
- Introduction to Artificial Intelligence
- Introduction to Programming in C/C++
- Abstract Algebra

Volunteer and Extracurricular Activities

• Co-founded the departmental swimming team and swimming association. Organize weekly swimming activities and training. 2020 to 2022

 $\mathbf{A}+$

А

- Member of the sports department of the departmental student union, responsible for organizing competition registrations and other activities. 2021 to 2022
- Organize self-study and seminar activities for classmates, up to 5 times per week. Gave several midterm and final review lectures of Mathematics for Artificial Intelligence and Computer Architecture. 2020 to 2022
- Member of Tsinghua University varsity swimming team.
- Champion of the 50 meters breaststroke, runner-up of the 200 meters individual medley, 4th place of the 50 meters • freestyle, 5th place of the 100 meters breaststroke, 6th place of the 4×50 m freestyle relay, and 7th place of the 6×50 m freestyle relay at the Tsinghua University John Ma Cup Swimming Competitions. Mar. 2021, Nov. 2021 and Nov. 2023

• Member of Tsinghua University student running enthusiast association. Organize weekly running activities and training. 2021 to 2022

- Participated in half marathons. My half marathon personal best time is 2 hours and 14 minutes. April 2021
- Delegate of the Student Congress of the Computer Science and Technology Department. Spring 2021 and Spring 2022
- Delegate of the Student Congress of the Institute for Interdisciplinary Information Sciences. Spring 2022
- Other hobbies: cycling, triathlon, skiing, playing piano (with an amateur level 6 certification from China), drumming.

TALKS

• Maximal k -edge-connected subgraphs in almost-linear time for small k	
• ESA 2023 @ CWI, Amsterdam	Sept. 2023
• TUIQUN 2023 @ Online	Sept. 2023

Skills

- Programming Languages: C & C++, CUDA, Python, Verilog, LaTeX
- Languages: Chinese (Native); English (Fluent TOEFL iBT MyBest: 106 (R29, L29, S22, W26), CET4: 627)
- Competitive Programming: I participated in competitive programming. I learned some advanced topics in data structures, graph algorithms, string algorithms, dynamic programming, greedy algorithms, combinatorial mathematics, etc. I have a rating of 2554 (Grandmaster) on codeforces.com.

- Calculus A(2) A+А • Foundation of Object-Oriented Programming A+А
 - Project Management

А

2022 to 2022